# SEWARD COUNTY COMMUNITY COLLEGE COURSE SYLLABUS

I. TITLE OF COURSE: AR1503- Graphic Design I

# II. COURSE DESCRIPTION: Three credit hours One credit hours of lecture and Two credit hours of lab per week.

Students will become familiar with various areas of graphic design through the completion of projects in the studio

For each unit of credit, a minimum of three hours per week with one of the hours for class and two hours for studying/preparation outside of class is expected.

Pre-requisite: None

## III. PROGRAM AND/OR DEPARTMENT MISSION STATEMENT:

Division Statement: The mission of the Humanities and Social Sciences is to foster an appreciation of the role that the humanities and social sciences has played in the evolution of civilized society and to explore the ways that an understanding of theory and practice in philosophy, the social and behavioral sciences, the fine arts, and written and oral expression will enable students to participate thoughtfully in a global society.

Fine Arts Program Mission Statement: The SCCC Fine Arts Program provides arts courses and community events that incorporate the areas of aesthetics, critical reflection, a historical and global overview of the arts, and opportunities for creative expression through the arts.

#### IV. TEXTBOOK AND MATERIALS:

Ambrose, Gavin, and Paul Harris. Design Thinking for Visual Communication. 2nd ed. New York: Fairchild Books, 2015.

Seddon, Tony. Twentieth Century A Decade-by-Decade Exploration of Graphic Style. Hove, Canada: Quid Publishing, 2014.

## V. SCCC OUTCOMES

Students who successfully complete this course will demonstrate the ability to do the following SCCC Outcomes.

V: Demonstrate the ability to think critically by gathering facts, generating insights, analyzing data, and evaluating information

#### VI. COURSE OUTCOMES:

- 1. The student will demonstrate an understanding of different areas of graphic design
- 2. The student will demonstrate an understanding of appropriate use of typography
- 3. The student will demonstrate advanced skill in the use of appropriate software, hardware, and other studio techniques
- 4. The student will use a variety of research and idea development techniques in formulating a design

### VII. COURSE OUTLINE:

- 1. Review of different design areas and elements and principles of design
- 2. Orientation to the lab, procedures, and equipment
- 3. Software overview students will complete short exercises to familiarize them with various software applications
- 4. Assigned problems students will complete graphic design projects assigned by instructor

## VIII. INSTRUCTIONAL METHODS:

- 1. Lecture and demonstration
- 2. Class discussion
- 3. Hands-on studio assignments
- 4. Field trips
- 5. Individual and group critique

#### IX. INSTRUCTIONAL AND RESOURCE MATERIALS:

- 1. Assigned textbook
- 2. Use of consumer magazines, trade magazines and newspapers
- 3. Video
- 4. Internet

## X. METHODS OF ASSESSMENT:

### Outcome 5:

- 1. The student will complete a design brief in which they conduct background research for assigned design projects, develop a design strategy, create a conceptual design, and complete the design
- 2. The student will analyze completed designs during critiques and make needed changes

#### **XI. ADA STATEMENT:**

Under the Americans with Disabilities Act, Seward County Community College will make reasonable accommodations for students with documented disabilities. If you need support or assistance because of a disability, you may be eligible for academic accommodations. Students should identify themselves to the Dean of Students at 620-417-1106 or going to the Student Success Center in the Hobble Academic building, room 149 A.

Syllabus Reviewed: 10/26/2018 15:06:18